

RULES

1. Matches will run for ___ minutes in total (time depends on number of teams).
2. Substitutes can be made on a roll on/roll off basis.
3. After a goal the ball is returned to the centre spot.
4. Semi-circle rule – no one is permitted to enter the semi-circle. If an attacker goes in it automatically becomes the keeper's ball. If a defender goes in it will be an automatic penalty.
5. Goalkeepers are not allowed to leave the circle; if they do it a penalty will be awarded.
6. Goalkeepers must always 'roll the ball' in an underarm motion when passing. If the goalkeeper does not roll the ball out in an underarm motion then a free kick will be awarded to the other team. It will be taken from 2 meters outside the semi circle.
7. A keeper can pick up a backpass but the ball must not be returned to that same player.
8. The ball must not go above head height (at the discretion of the referee). A free-kick will be awarded if it does.
9. No slide tackles are allowed
10. All free kicks are direct. When a free kick is being taken the opposition must be 2 meters from the ball
11. The referee may issue a yellow card as warning. 2 yellow cards in one match will amount to a red card being issued. If a red card is issued the player must leave the pitch immediately and shall not be allowed to play for the remainder of the matches in this round.
12. 3 points will be awarded for a win, 2 for a score draw and 1 for a no-score draw. If a team does not attend for a match, the opposition will be awarded a 2-0 win.
13. To leaders, managers and players please remember to accept the decision of officials and the referee. Teams who are abusive will be penalised – Eg Points will be deducted or teams may be disqualified depending on the decision of officials.